

# DIGITAL MEDIA & DESIGN

BUSINESS, MANAGEMENT, MARKETING AND TECHNOLOGY



## Course Description

Digital Media & Design is an exploration of visual design with a focus on art concepts, image manipulation, web design, and animation. The course focuses on the creative process of visual problem-solving from initial sketches and research through graphic creation, refinement and final presentation. Project-based assignments provide a hands-on approach to developing individual solutions using modern technology. The emphasis of the class is on developing a personal creative voice and professional preparation for a career in the visual arts.

## Student Leadership Opportunities

Students have the opportunity for leadership, competition, and community service through membership in SkillsUSA.

## Success Indicators

- Creative and motivated
- Adaptable in exploring the creative process
- Open to assignments with uncertain parameters and no defined solutions
- Willing to experiment and explore multiple potential answers
- Capable of presenting, discussing, and reflecting upon creative work
- Accepting of working with precise technical solutions including computer code

## Course Overview:

**Program Location:** Lansing Community College (LCC) Downtown Campus (shuttle available)

**Sessions Offered:** AM/PM

**Average Lecture Days/Week:** 1-2 Days

**Average Lab Days/Week:** 3-4 Days

**Academic Rigor:** 4 out of 5

**Homework:** Occasionally

**Required Reading:** College-level textbook, manuals, e-books and/or internet information

## Learning outcomes include, but are not limited to:

- Describe and interpret how visual images are used to communicate social, cultural, and industrial themes and messages.
- Develop effective solutions to two-dimensional design problems using the elements of design.
- Explore retouching tools and techniques.
- Determine design priorities and alternatives based on an understanding of client requirements.
- Build websites using web standards, separating content from style using XHTML and CSS.
- Create and modify pixel-based images.
- Create a webpage based on elements and principles of design.
- Repurpose text and graphics from various sources.
- Prepare images for the web.
- Add multimedia elements and effects to websites.
- Create simple animations for the web.

## College Credits (9)

- ARTS 102 – Design & Communication (3)
- ARTS 171 – Computer Graphics/Digital Imaging (3)
- ARTS 173 – Computer Graphics/Web Design (3)

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FOR MORE INFO:  
CONTACT YOUR COUNSELOR,  
CALL 517.483.1596, OR  
VISIT EATONRESA.ORG/CPC



# DIGITAL MEDIA & DESIGN



## PROFESSIONAL CAREERS

- Concept Artist
- Design Director
- Marketing/PR Manager
- Storyboard Artist
- UI/UX (User Interface/User Experience) Designer
- VFX (Visual Effects) Producer
- Video Game Developer
- Web Designer/Developer

## TECHNICAL CAREERS

- 3D Modeler/Animator
- Digital Artist
- Game Design/Programmer
- Graphic Artist
- Mobile Apps Programmer
- Motion Designer
- Multimedia Designer
- Web Content Developer

## ENTRY-LEVEL CAREERS

- Assets Specialist
- Entry-Level Designer
- Front-End Web Designer
- Marketing/Social Media Specialist
- Photo Editor
- Production Designer/Artist
- Web Developer
- Preflight Coordinator

ACADEMICS

EXPERIENCES

PROFESSIONAL SKILLS

PASSION

Education with Purpose.

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## Capital Region Technical Early College (CRTEC)

Students enrolled in this program may choose to participate in the Capital Region Technical Early College (CRTEC) program. This is a high school-to-college program where students start in grade 11 and end their 13th year with a degree or certification. This program gives students relevant career related experience.



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